

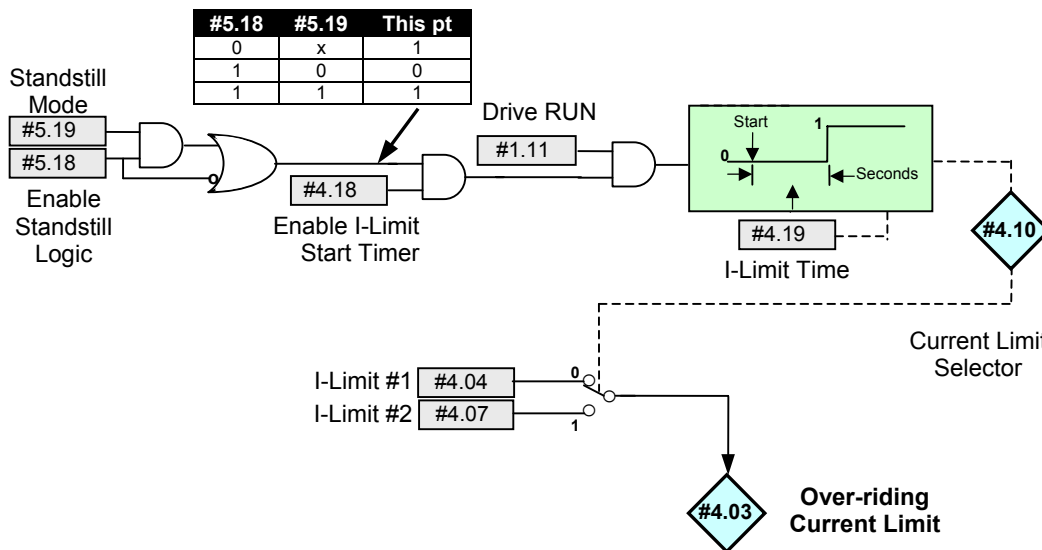
The Application Note is pertinent to the Quantum III / Mentor II Family

## Creating a Starting Kick for Machine Breakaway Purposes

Like most of us, machines may need a bit of kick to get going. Machines need this little extra push because after sitting dormant for a while may develop some resistance to motion. We sometimes refer to this as static friction or “stiction” for short. A machine that possesses a high inertia may also benefit from an initial push to help get things moving. This application note will discuss a method to create a little kick to assist getting a machine going should it exhibit this tendency.

### Implementation

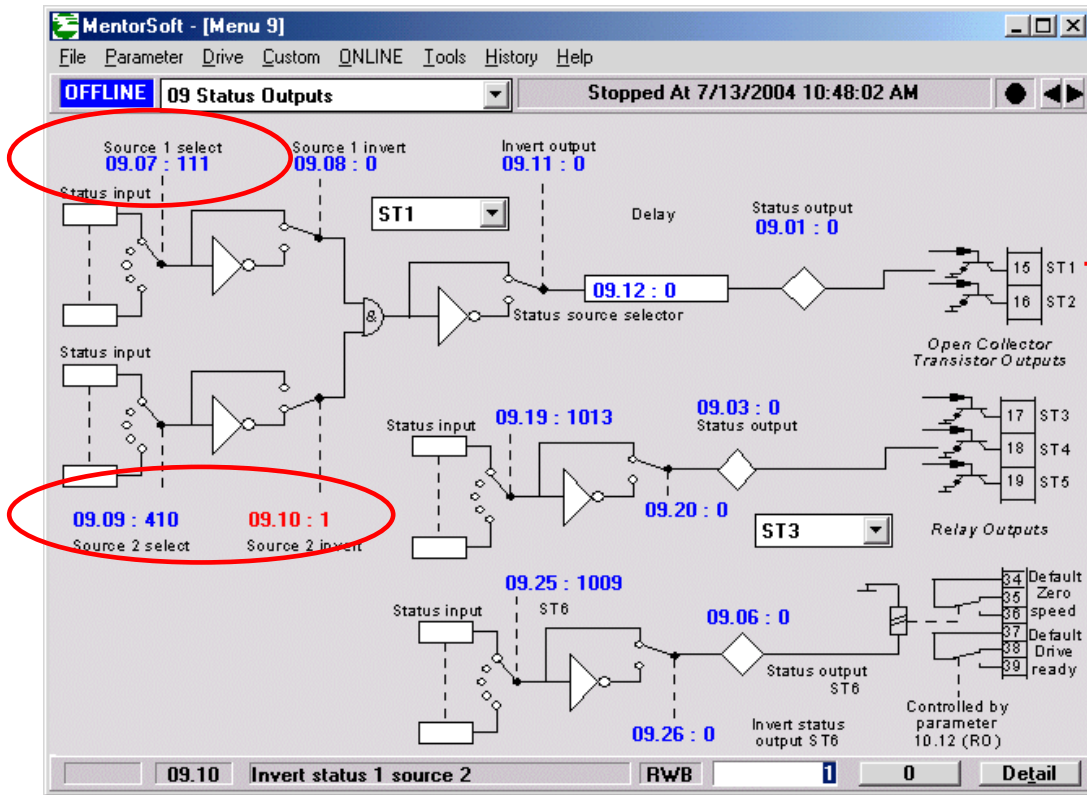
What we can do is use the built-in ( rarely utilized ) Current Limit Timer that occurs upon a Run request available in Menu 4.



When #4.18 is set to a 1 ( and the Standstill logic is such that the point labeled “this pt” is a 1), parameter #4.10 will become a 1 after the time period set into #4.19 following a Start/Run command. Normally this is used to select between two current limits- namely I-Limit #1 and I-Limit #2. But if we set #4.04 and #4.07 =1000, then this function can be used for our own purposes without affecting the Drive in any way. This will be the method we will use to create our “kick” upon a Start Command.

For Quantum III #5.18 and #5.19 should be set to 1.

To accomplish this we will use one of the drives programmable AND gate outputs and wire it back into a programmable input to kick in an adjustable amount for the time set into parameter #4.19. For this application we would suggest setting #4.19 to 1 initially. Programmable output ST1 is free for use so we could make the assignments as shown below.



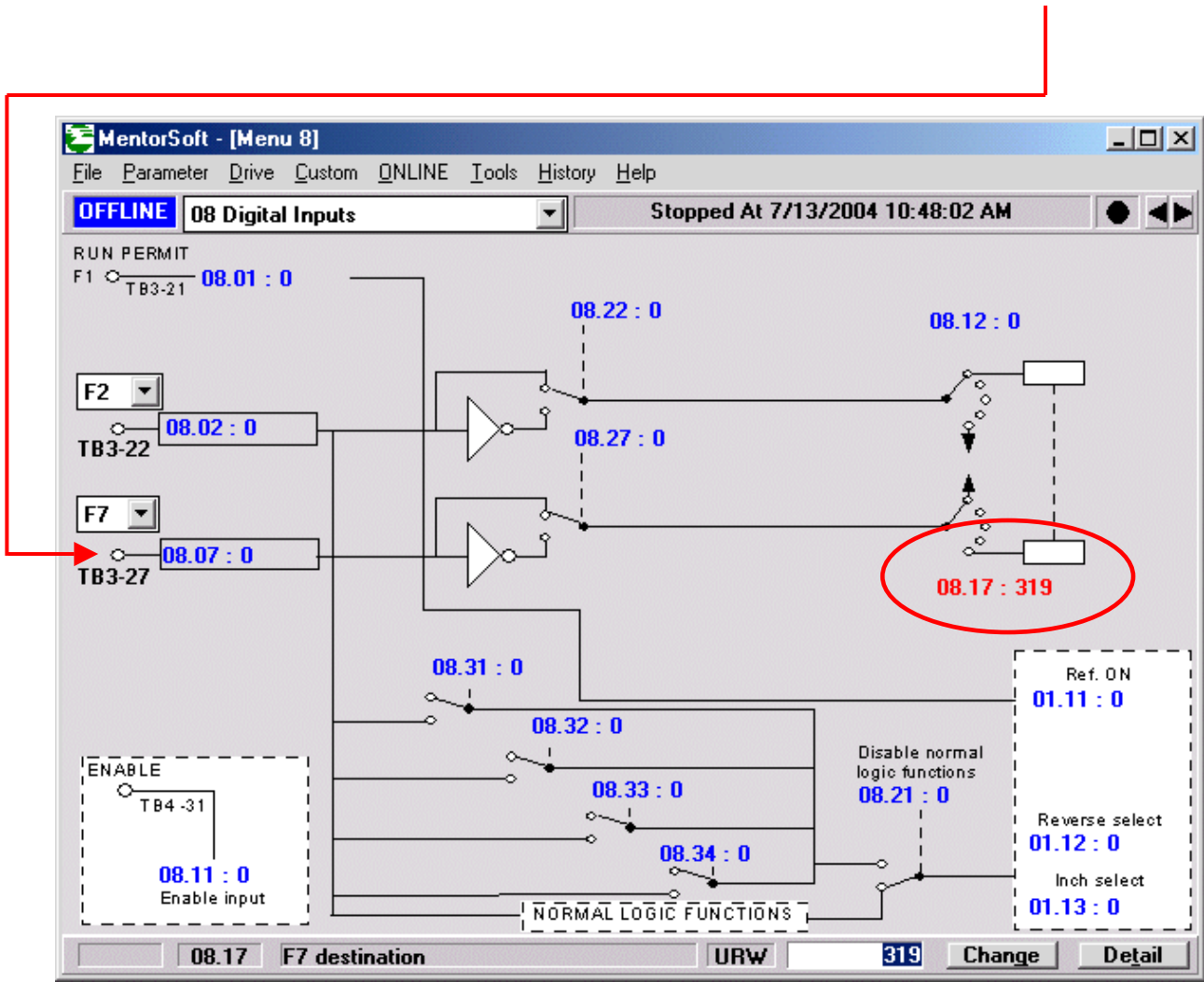
Start Pulse

The diagram shown here are screen shots directly out of MentorSoft ( available free from our website ). These diagrams outline the scheme that would be used for Quantum III or Mentor II Drives to help you understand the configuration ( should you wish to ).

To obtain MentorSoft click on the link below:

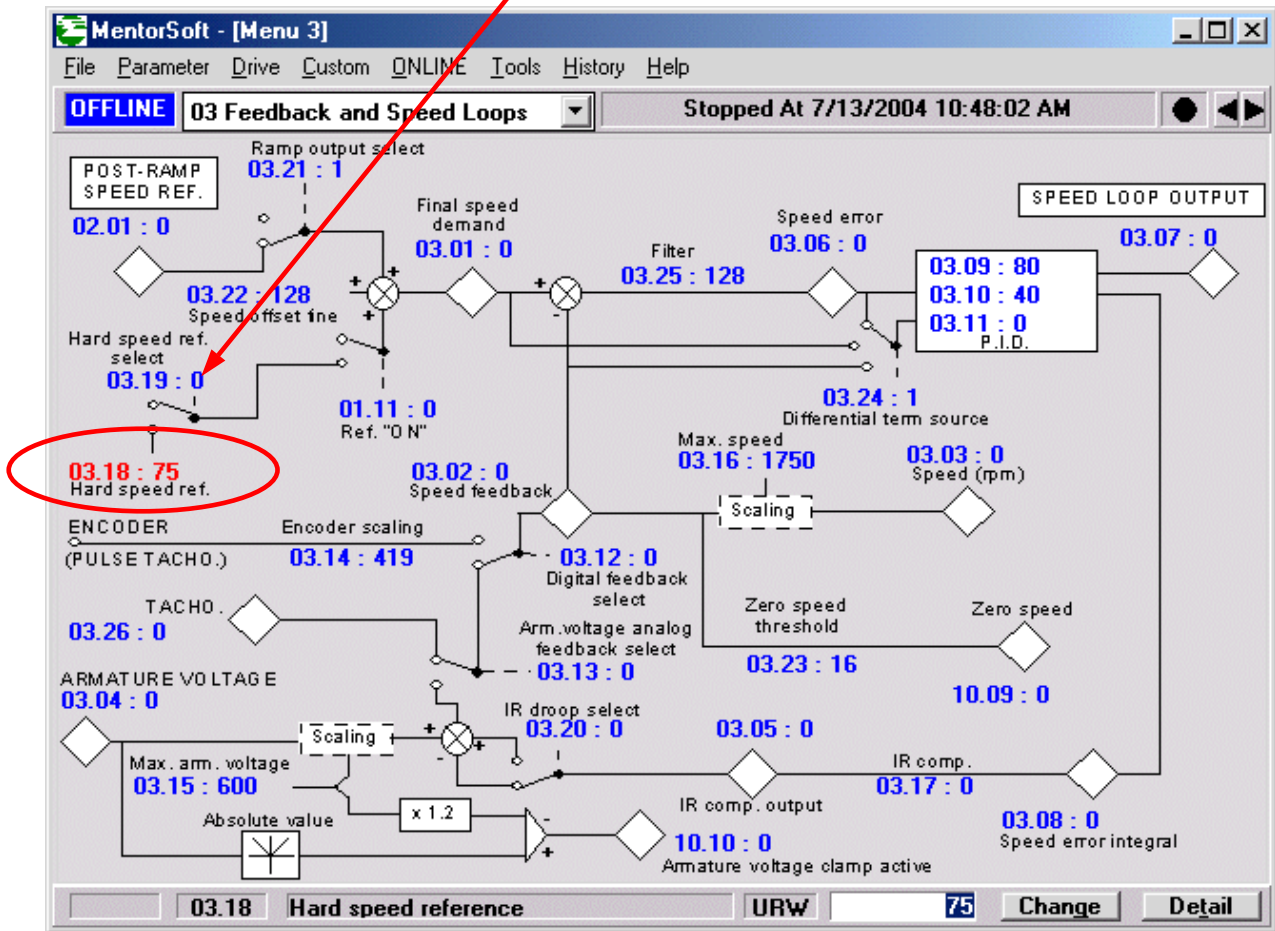
[www.emersonct.com/download\\_usa/software/Msoft224.exe](http://www.emersonct.com/download_usa/software/Msoft224.exe)

Install jumper to a free programmable input



F7 is un-used in the Quantum III or Mentor II typically- so we can use that input and direct this input to switch in ( via #3.19) an adjustable kick amount you would place into #3.18.

This switch will be set on during start for the time placed into #4.19



By directing #9.01 to #3.19, it will provide a direct kick to the speed loop of the magnitude placed into #3.18 for the duration set into #4.19. ( Units of #3.18 are 1 to 1000 where 1000 is 100.0% speed.) Then upon expiration, #3.19 will return back to 0 ( the state of #9.01 also ) and therefore take the added amount away.

**Note:** It should be noted that a similar method could be employed that injects a “shot of current” by selecting #4.11 instead of #3.19 and placing the current injection amount into #4.09. Remember that current units placed into #4.09 are 1 to 1000 where 1000=150% drive amps. Other common corresponding values would be:

667=100%    333=50%    166=25%    66=10%    33=5%  
of drive rated amps

For other applications of the Current Limit Timer see also

- CTAN 167 Timed Starting Current
- CTAN 198 Creating an “About to Start Warning”

Questions ?? Ask the Author:

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